

WORK EXPERIENCE

Alterian/SUPERCOOL COLLECTIVE

Irwindale, CA

Intern

January 2024-Present

- Worked with professionals in contributing to the development of merchandise, including graphic shirts and figurines.
- Demonstrated proficiency in utilizing Adobe Suite and Blender for tasks, ensuring high-quality output and adherence to brand guidelines.

The OK Foundation

Los Angeles, CA

Team Lead/3D Artist

September 2023-Present

- Lead and facilitate the 2D/3D Animation team while working as main 3D artist
- Create backdrops and environments, dressing sets with assets, lighting, etc.
- Utilize After Effects for compositing scenes, adding finishing touches to enhance visual coherence and storytelling
- Demonstrate proficiency in post-production techniques, contributing to seamless integration of 3D elements into final animations
- Employ skills in project management, coordinating with artists, animators, and other team members to ensure project milestones were met

Freelance 3D Artist

La Canada, CA

Summer Job

July 2023-August 2023

- Collaborated directly with LAPCOS to conceptualize and bring to life a new line of cosmetic products through detailed 3D renders
- Managed project efficiently, meeting all deadlines and refining design elements through a process of continuous feedback
- Strengthened proficiency in 3D modeling, rendering, and client collaboration, further enhancing skills as a versatile designer

McDonald's

La Canada, CA

Crew Member

June 2022-August 2022

- Funded software required to start journey as a Graphic Designer/3D Artist

BRIC Foundation

Los Angeles, CA

Animation Intern

June 2021-August 2021

- Consulted with Industry Professionals to curate animation ideas
- Presented ideas to the BRIC Foundation president and other industry professionals provided important feedback
- Gained an insight into process of working in big, teamwork oriented projects

EDUCATION

University of Southern California

Los Angeles, CA

Bachelor of Fine Arts Design

August 2022-May 2026

- Member of Innovative Design at USC, a design organization reaches out to local business for developing branding
- Led the 3D/2D animation team at OK USC, a creative agency; Head 3D Artist
- Minor in 3D Animation

Crescenta Valley High School

La Crescenta, CA

High School Diploma

August 2018-June 2022

SKILLS & INTERESTS

- Skills: Unreal Engine, Blender, Substance Painter, Adobe Suite (After Effects, Photoshop, InDesign, and Illustrator,) Fluent in Korean
- Interests: Creating 3D Renders in my free time, Training in Boxing, Working on personal animation projects with a group of other artists, Learning about cars